Select Ideas & Actions

-from-

1 DEAS TO MAKE SAFETY SUCK LESS

START FROM A PLACE OF TRIST

Focus on trusting down through the organization rather than asking for employees to trust up – genuinely extend trust to those that do the work by:

- Deferring to their expertise
- Relying on them as problem solvers
- Trust them and not micromanaging or excessively oversighting
 Shift organizational approaches and processes towards a focus on restorative justice

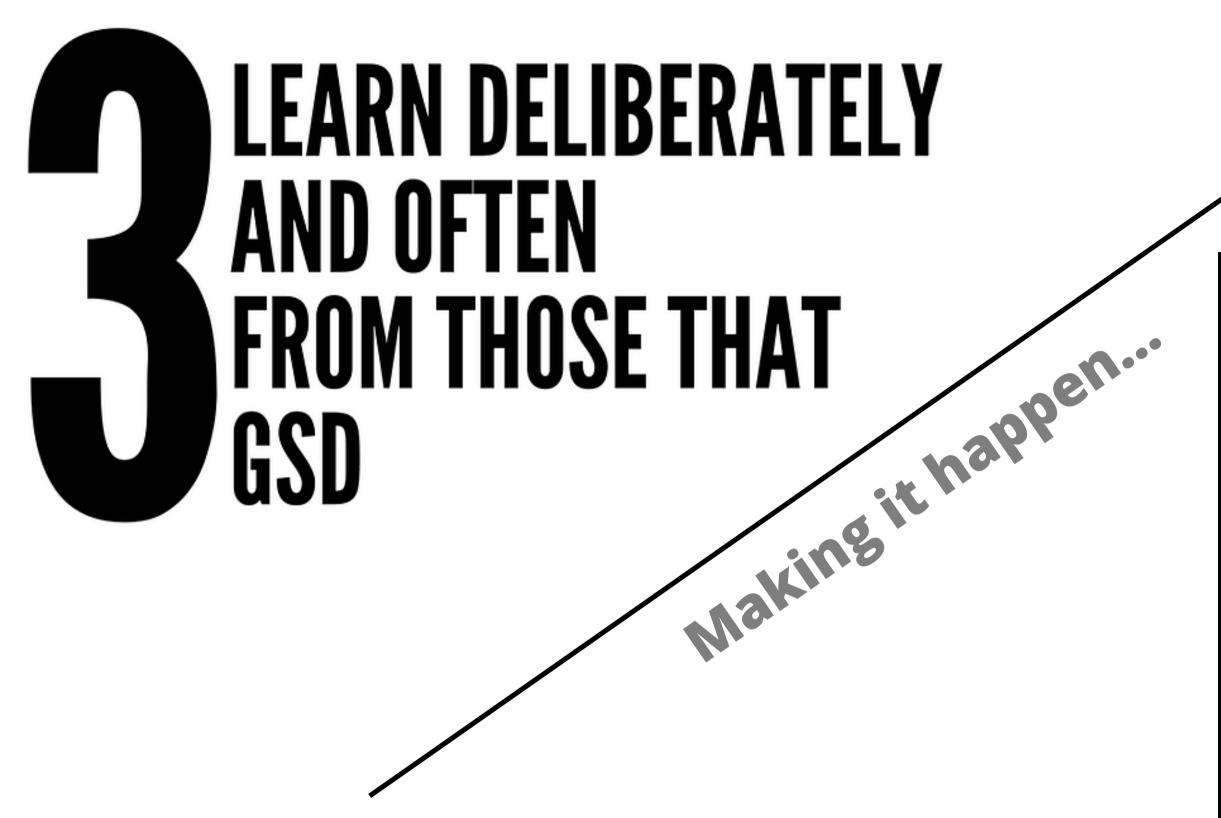
Seek to eliminate the petty and harmful systems of distrust throughout your organization

PEOPLE

Seek to shift organizational assumptions away from those that create a desire for the management, manipulation, and modification of employee behaviors as a mechanism of control

Create opportunities to involve employees in the decision-making process

Find areas for improvement and allow employees to micro-experiment and come up with their own solutions



Deliberately seek out learning rich opportunities to get started

Begin using learning teams and learning explorations

Begin by experimenting and feeling your way through the process

Start small and conduct a learning team in a 'safe to fail' setting

Focus on sharing these context-rich conversations up through your organization – telling the story of lived reality

PAIN POINTS ARE STARTING POINTS

Actively listen for pain points within your organization

Deliberately seek out pain points by asking better questions

Conduct learning teams or learning explorations to discover and dig deep into organizational pain points

Rely on workers to solve pain points and problems

BECOME OBSESSED WITH THE THINGS THAT (ACTUALLY) Makins it halven.

With a focus on areas of critical risk, begin to sort through and prioritize safety efforts

Eliminate areas of meaningless safety work

Begin use of "start when safe"

Focus on managing the presence of lifesaving controls and safeguards

MORE TOOLS LESS **B** RULES

Focus on shifting organizational assumptions around rules and compliance

Let go of desires to blame and punish

Eliminate unneeded or useless rules Build room for worker autonomy into your processes

Focus on providing useful tool to those that need them – do this by deeply involving the end user in the creation process



Focus on tempering reactions to 'poor' audit findings

Retune auditing and assessing to examine more for effectiveness than compliance

Focus auditing and assessing efforts on the presence and viability of lifesaving controls and safeguards

REDEFINE

Transition away from 'zero' based safety

Redefine safety within your organization

Lessen organizational focus on numbers, rates, and metrics, along with removing safety incentives

Refocus organizational efforts on examining for the presence of defenses

GIVE UP ON "FORTUNETELLING"

Eliminate safety fortunetelling from the organization

Do not give up prevention, but seek to grow organizational focus beyond it

Invest time and energy into designing systems that will not result in catastrophic outcomes when they fail

Focus organizational efforts towards management of safeguards and lifesaving controls

1 EMBRACE HUMANITY

Focus on shifting organizational assumptions about 'human error'

Remove 'human error' as cause from organizational processes and tactics

Modify organizational tactics around 'event investigation' – shift them towards learning reviews

Seek to better system/setting rather than attempting to modify human behavior through reward and punishment

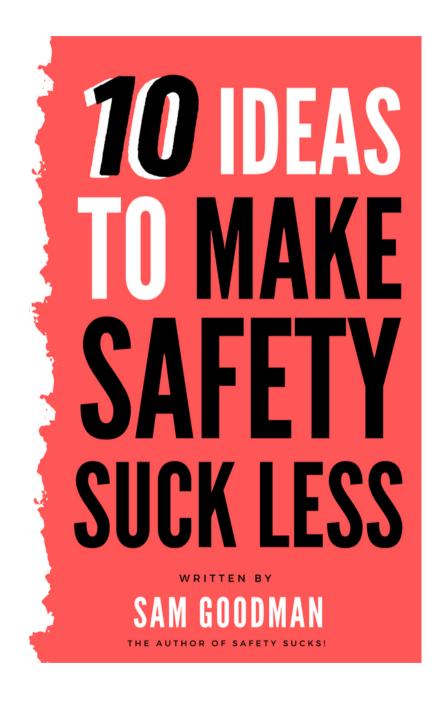
Let's work together

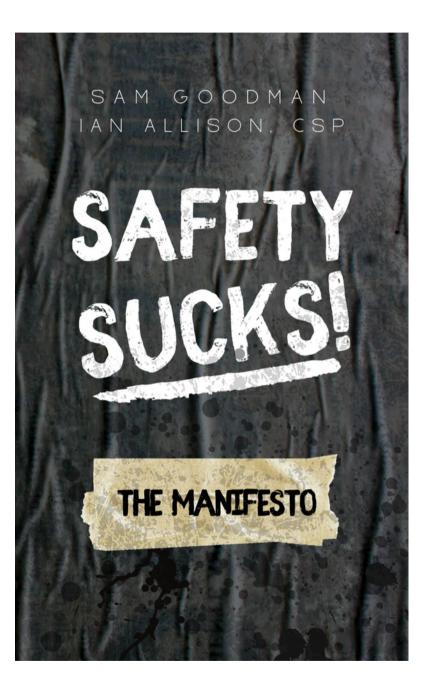
Human & Organizational Performance

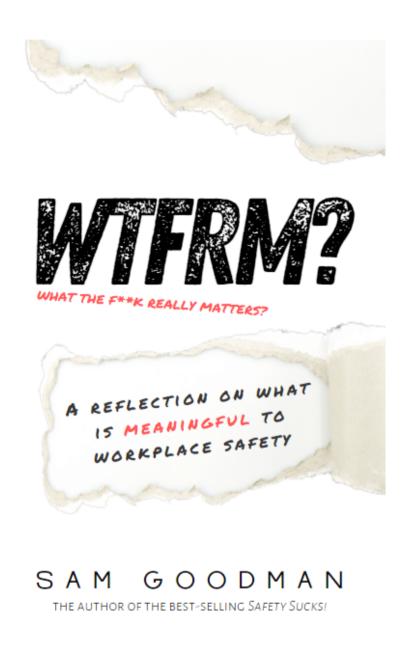
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